# Spreading remote lab usage A System – A Community – A Federation





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### Inspiration

"The only way to learn the language of nature is <u>performing many experiments</u> in laboratories that can be hands-on or remote"

**Ingvar Gustavsson** 



## The value of experimentation in Engineering Education

Royal Society motto 'Nullius in verba'

"... express the determination of its Fellows ... to verify all statements by an appeal to facts determined by experiment."

The value of combining theory and practice traced back to the 1<sup>st</sup> engineering school in the United States, the U.S. Military Academy, founded at West Point, N.Y. in 1802 [2, p. 122].



## Five Major Shifts in 100 Years of EE

- 1. a shift from hands-on and practical emphasis to engineering science and analytical emphasis
- a shift to outcomes-based education and accreditation
- 3. a shift to emphasizing engineering design
- 4. a shift to applying education, learning, and socialbehavioral sciences research
- 5. <u>a shift to integrating information, computational, and communications technology in education</u>

Froyd, Wankat, and Smith (2012)



## Five Major Shifts in 100 Years of EE

### 5. a shift to integrating ICT in education

- content delivery: television, videotape, and the Internet
- programmed instruction: individualized student feedback
- personal response systems (clickers)
- computational technologies
- intelligent tutors: second phase of individualized student feedback
- <u>simulations</u>
- games and competitions
- remote laboratories
- grading

Froyd, Wankat, and Smith (2012)



# The Role of the Laboratory in Undergraduate EE

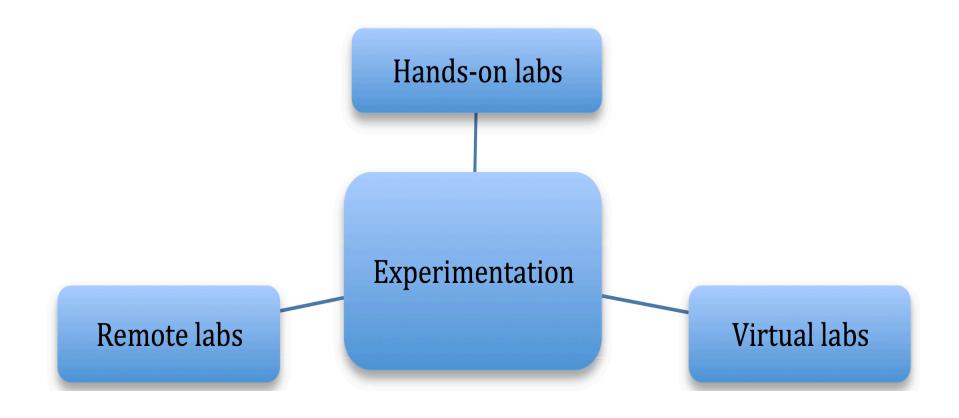
- The Fundamental Objectives of Engineering Instructional Laboratories
- Objective 1: Instrumentation
- Objective 2: Models
- Objective 3: Experiment
- Objective 4: Data Analysis
- Objective 5: Design
- Objective 6: Learn from Failure
- Objective 7: Creativity

- Objective 8: Psychomotor
- Objective 9: Safety
- Objective 10: Communication
- Objective 11: Teamwork
- Objective 12: Ethics in the Lab
- Objective 13: Sensory Awareness

Feisel and Rosa (2005)

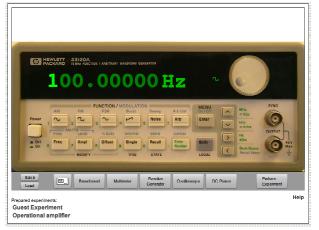


## Different lab environments for performing experiments in STEM





### Virtual Instrument Systems in Reality (VISIR)



#### OpenLabs Electronics Laboratory





#### Login 🕌 💳 🔄

#### Welcome

MAIN MENU

**OPENLABS** 

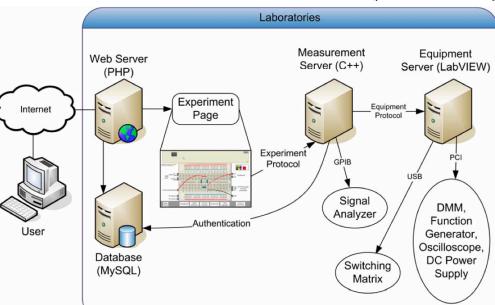
→ Start → About

→ Demo →FAQ

Welcome to the distance electronics laboratory.

Here you will find the resources needed to experiment in electronics via the internet. We have developed a system where you can make electronic experiments, right here in your browser. We supply basic equipment, such as oscilloscope, multimeter, function generator and power supply. With these and a number of electronic components you can build circuits on our virtual breadboard. None of the measurements are simulated. The circuits you build will be formed and measured on, and the real measurement results will be displayed.

Interested? Go to our demo page.



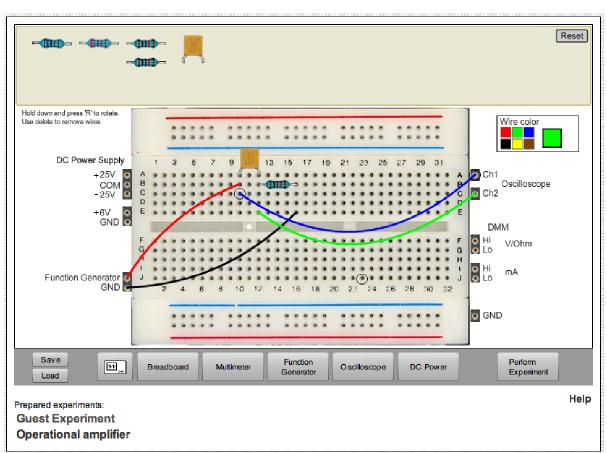


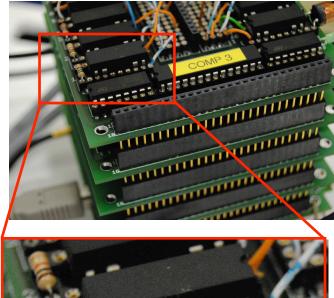
The measurement hardware

ou have any questions about this page or the laboratory, contact the administrator.



# Virtual Instrument Systems in Reality (VISIR)







### **VISIR Laboratories**

- University of Deusto, Spain
- FH Campus Wien University of Applied Sciences, Austria
- Blekinge Institute of Technology, Sweden
- Carinthia University of Applied Sciences (CUAS), Austria
- School of Engineering Polytechnic of Porto, Portugal
- National University for Distance Education, Spain
- Indian Institute of Technology Madras, India
- Batumi Shota Rustaveli State University, Georgia



### The GOLC award 2015

#### **Global Online Laboratory Consortium**



The GOLC Online Laboratory Award 2015 in the category

"Remote Controlled Lab"

is presented to

#### **VISIR (Virtual Instrument Systems in Reality)**

Submitted by:

Ingvar Gustavsson, Gustavo Alves, Thomas Fischer, Javier Garcia Zubia, Felix Garcia, Manuel Castro

Awarded during the 12th International Conference on Remote Engineering and Virtual Instrumentation (REV2015) in Bangkok, Thailand

Abul K. M. Azad
President

Michael E. Auer Secretary General



## From Erasmus+ ... to VISIR+

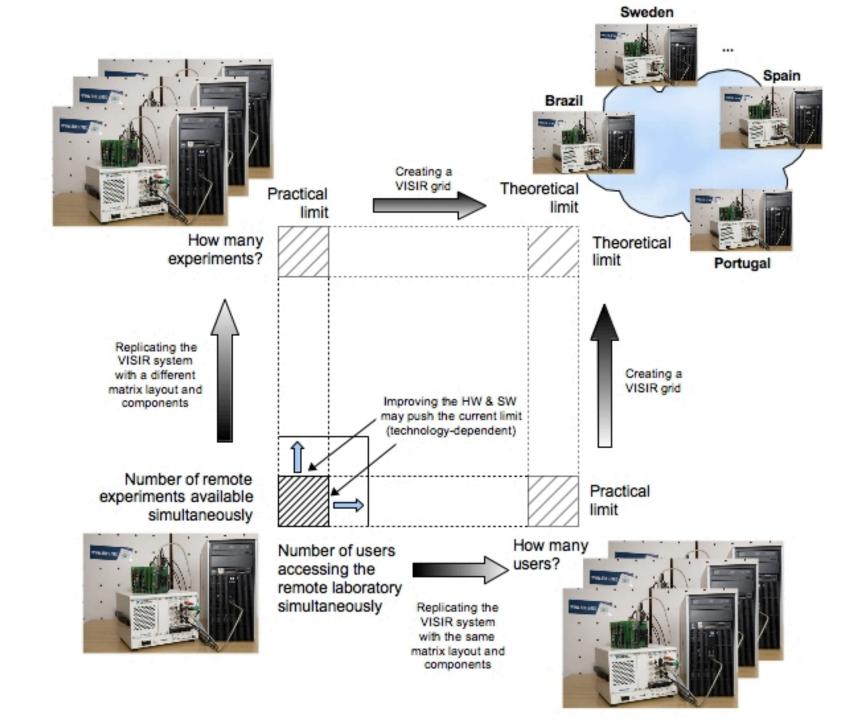
- **Erasmus+** is the EU Programme in the fields of education, training, youth and sport for the period 2014-2020.
  - KEY ACTION 2: Cooperation for Innovation and the Exchange of Good Practices
    - Capacity Building in the field of higher education
- Giving the presented background a proposal was submitted
  - Educational Modules for Electric and Electronic Circuits
     Theory and Practice following an Enquiry-based Teaching and Learning Methodology supported by VISIR



### Numbers matter ...

• PhET Interactive Simulations, from the University of Colorado, US, reports over one hundred million (100,000,000) simulations delivered in 2013, after a time period of approx. 10 years.

• VISIR registered thirteen thousand accesses (13,000) in 2015, for a period of approx. 8 years [11].





... VISIR+

"Allow more students to perform more experiments"





### ... PILAR



"Allow more students to perform all experiments"





### ... to infinity and beyond



"Allow all students to perform all experiments"

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Thanks for your attention! Any doubts or questions?



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